1 Principal component analysis identifies differences in ice hockey skating stride between

2 high and low calibre players

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5 Acknowledgements

- 6 This work was supported by the Natural Sciences and Engineering Research Council of
- 7 Canada under grant CRDPJ 453725-13 and Bauer Hockey Ltd. This company also provided the
- 8 skates and assisted with developing the research question. They had no additional role in the
- 9 study. The authors would like to thank Jaymee Shell, Adrien Gerbé, and Spencer Paveck for their
- 10 assistance with data collection.

11 Disclosure Statement

12 Bauer Hockey Ltd. provided some of the funds for this study. None of the authors had a

- 13 financial or personal conflict of interest.
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18 Abstract

19 The objective was to compare lower extremity joint angles during full stride skating on ice between high and low calibre hockey players. High (n=8) and low (n=8) calibre male 20 participants completed full stride skating on ice for two to five trials. A 10-camera motion 21 22 capture system collected kinematic data. Ankle, knee, and hip angles were calculated about joint coordinate systems. Principal component analysis (PCA) identified important angle 23 24 characteristics and each trial was scored against principal components (*PC-scores*). Hierarchical linear models examined the relationship between *PC-scores* and skill level with and without 25 26 controlling for speed. High calibre participants were associated with greater ankle inversion during push-off and recovery (p < 0.001), greater knee extension (p = 0.051) and external rotation 27 at push-off (p=0.038), and greater hip flexion throughout the stride (p=0.027) after controlling 28 29 for speed. Interactions existed between speed and skill level including faster skating speeds were associated with increased plantarflexion at push-off in low calibre participants while there was 30 no relationship in high calibre participants. Skating pattern differences between skill levels 31 provide an indication of ideal joint motion during skating. Players should be encouraged to 32 33 plantarflex the ankle during push-off, extend and externally rotate the knee during push-off, and increase hip flexion throughout stride. 34 Abstract Word Count: 200

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- Key Words: motion capture, kinematic, skates, joint angle 36
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41 Introduction

42 The International Ice Hockey Federation (IIHF) estimates that over 1.7 million individuals are registered to play ice hockey worldwide (IIHF, 2017). One of the most important 43 skills in ice hockey is forward skating. To assess skating technique, subjective visual analysis of 44 45 body segment and joint movements is often preferred by coaches to both interpret and 46 communicate training interventions that aim to improve an athlete's performance. Objective 47 evaluation of skating is also possible using instruments such as electro-goniometers, accelerometers, optical motion capture, force transduces, and surface electromyography (Behm, 48 49 Wahl, Button, Power, & Anderson, 2005; Chang, Turcotte, & Pearsall, 2009; Fortier, Turcotte, & Pearsall, 2014; Lafontaine, 2007; Robert-Lachaine, Turcotte, Dixon, & Pearsall, 2012; Shell et 50 51 al., 2017; Stetter, Buckeridge, von Tscharner, Nigg, & Nigg, 2016; Stull, Philippon, & LaPrade, 2011). These instruments provide objective data that could be used to assess the impact of skate 52 design and the identification of efficient and effective skating motion. 53 One approach to identifying kinematic variables that are associated with an effective 54 skating pattern is to compare high and low calibre players. For example, a previous study 55 compared joint angles between high (n=5) and low (n=5) calibre male players while skating on a 56 treadmill (Upjohn, Turcotte, Pearsall, & Loh, 2008). High calibre players had greater ankle 57 plantarflexion and knee extension at propulsion, greater hip flexion at initial contact, and greater 58 59 knee and ankle sagittal range of motion. Other studies have been completed on ice surfaces (Buckeridge, LeVangie, Stetter, Nigg, & Nigg, 2015; Renaud et al., 2017). Low calibre players 60 (n=9) had greater hip abduction angles at initial contact, although high calibre players (n=9) had 61 greater hip abduction velocities and greater sagittal hip range of motion, during a start task on ice 62 (Buckeridge et al., 2015). Another study, found high calibre players (n=7) achieved faster 63

skating speed by way of higher stride rates and higher vertical centre of mass compared to low
calibre players (n=8) during a start task on ice (Renaud et al., 2017). These studies highlight
skating patterns that are associated with higher skill level which could be utilised in the
instruction of players.

68 Previous skating studies have summarised joint angle waveforms by identifying discrete 69 values at a particular point in time (e.g. hip flexion at ice contact) (Renaud et al., 2017). These 70 discrete values ignore the temporal component and pattern structure of these waveforms. Other data reduction techniques, such as principal component analysis (PCA), can reduce waveform 71 72 dimensionality and still consider the temporal component (Deluzio & Astephen, 2007). PCA might be able to identify other pertinent differences between players and deconstruct 73 fundamental movement factors corresponding to high and low skating performance. PCA has 74 75 been utilised to study some sport activities, such as cutting while running (Landry, McKean, Hubley-Kozey, Stanish, & Deluzio, 2007) and skiing (Gloersen, Myklebust, Hallen, & Federolf, 76 2018), but has not been applied to skating. In addition, given there is limited objective data on 77 the proper skating technique and limited knowledge of differences between high and low calibre 78 79 players, quantitative data analysis needs to better tease out relevant movement-to-performance factors. If coaches are to be successful at instructing players, it is important to understand 80 optimal skating mechanics. Therefore, the objective was to compare hip, knee, and ankle joint 81 82 angles during full stride skating on ice between high and low calibre hockey players using PCA. It was hypothesised that joint angle differences would exist between high and low calibre players 83 during full stride skating. High calibre players would have greater ankle plantarflexion and knee 84 extension at push-off, and greater hip flexion and abduction excursion throughout the stride. 85 Such movements would increase stride length and power output and may explain the higher 86

skating speeds typically demonstrated in high calibre players (Buckeridge et al., 2015; Renaud et
al., 2017; Upjohn et al., 2008).

89 Methods

90 **Participants**

91 Male hockey players (n=16) between 20 to 30 years of age were recruited for this 92 observational study between November 2014 and January 2015. They could not have had lower 93 extremity surgery within the last year. Participants were classified as high calibre (n=8) or low calibre (n=8). High calibre participants were recruited from the university varsity team and had 94 95 played at least at the major junior level. Low calibre participants were recruited from local recreational teams and played hockey at levels lower than major junior. The study was conducted 96 with the formal approval of the McGill University Research Ethics Board. Written, informed 97 98 consent was obtained from participants. Demographic statistics were measured including age, height, weight, and self-reported years of playing experience (Table 1). 99 Data were collected at the same session as a previous published study that examined 100 skating starts (Renaud et al., 2017). The sample size was thus limited to this previous study. The 101

sample size was low (n=16) because of the cost and technical difficulty collecting on an icesurface.

104 Motion capture data collection

Forward skating full stride data were collected with a ten camera motion capture system sampled at 240 Hz (Vicon Motion Systems Ltd., Oxford, UK; eight MX3+ cameras, and two T40S cameras) on an indoor ice surface. The approximate capture area was 3 m wide, 6.5 m long, and 1.5 m high. Participants wore tight fitting compression clothing, hockey gloves, helmet, and carried a hockey stick. All participants wore the same skate model (Bauer MX3,

Bauer Hockey Ltd., Blainville, Canada), which were not their normal skates. This was done to
eliminate any potential effects of skate design and sharpening on skating metrics (Federolf &
Nigg, 2012; Federolf & Redmond, 2010). The skates were sharpened by the same technician
before each data collection with 3/8 inch (9.53 mm) radius of hollow. Participants were
instructed to lace their skates as they normally would for a game.

115 Twenty-four reflective markers were placed on participants according to a modified 116 Helen-Hayes marker system, as previously described (Collins, Ghoussayni, Ewins, & Kent, 117 2009; Renaud et al., 2017), including bilaterally over: anterior superior iliac spine, posterior 118 superior iliac spine, lateral mid-thigh (wands), lateral femoral epicondyle, lateral mid-shank (wands), lateral malleolus, first metatarsal heal, third metatarsal head, fifth metatarsal head, and 119 heels. Foot markers were placed on the skates and thus represented approximate anatomical 120 locations. Markers were placed bilaterally on medial femoral epicondyle and medial malleolus 121 during static trials in order to identify knee and ankle centres. The same two researchers applied 122 markers to all participants. These markers were removed during skating. 123 Participants were allowed a 5 min warm-up on the ice. A static standing trial was then 124 125 collected with joints in a neutral position. A foot template was used to ensure there was consistent foot position between participants (Collins et al., 2009; Renaud et al., 2017). Next, 126 participants performed skating trials by starting in a hybrid-v stance then skating as fast they 127

could from the goal line to the blue line, a distance of 19.5 m. They entered the capture area after

129 6.1 m of acceleration. Five trials per participant were captured.

130 Data processing

Gap filling was completed using Vicon IQ (Version 2.5, Vicon Motion Systems Ltd.,
Oxford, UK). Marker data were filtered with a low pass, recursive, 4th order Butterworth filter

with a cut-off frequency of 6 Hz in order to remove unwanted noise or movement artefact. Knee 133 134 and ankle centres were identified as the midpoint between markers on these joints. Hip joint centres were identified from anatomic landmarks using previously described regression 135 equations (Schwartz & Rozumalski, 2005). Ankle, knee, and hip angles were calculated about 136 137 joint co-ordinate systems in the sagittal (positive-flexion/dorsiflexion; negativeextension/plantarflexion), frontal (positive-adduction/inversion; negative-abduction/eversion), 138 139 and transverse (positive-internal rotation; negative-external rotation) planes (Collins et al., 2009; Wu et al., 2002). Frontal plane knee angles were not considered for further analysis since this 140 motion is limited. Static trial joint angles were subtracted from skating trial joint angles to 141 account for potential offsets due to marker placement. Waveforms were time normalised to 142 100% of stride using cubic spline interpolation, which was from the first ice contact in the 143 capture area to subsequent ice contact of the same skate. Skate contact events were determined 144 by automatically identifying peak vertical acceleration of the heel markers. This method has been 145 used in gait research (Hreljac & Marshall, 2000). All events were checked manually to confirm 146 accuracy. Average skating speed was determined by taking the derivative of posterior superior 147 iliac spine marker positions and was averaged across each skating trial. Stride length and time 148 were the distance travelled and the time it took, respectively, from ice contact to subsequent ice 149 contact of the same skate. Filtering, angle determination, event detection, and gait speed 150 calculation were performed in Visual3D (Version 5.01, C-Motion Inc., Germantown, USA) 151 while time normalisation was performed in Matlab (version R2012a, MathWorks Inc., Natick, 152 USA). 153

154 Side selection

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Data were available for both limbs since reflective markers were placed bilaterally. 155 156 However, the capture area was not large enough to consistently measure complete skate strides from both limbs. For each participant, the limb with the greatest number of trials with complete 157 158 knee angle data was chosen as the limb of interest, irrespective of limb dominance. When there 159 were an equal number of trials for both sides, the limb was chosen randomly. The left limb was chosen two and three times for high and low calibre participants respectively. The right limb was 160 161 chosen six and five times for high and low calibre participants respectively. Additionally, since the capture area was not large enough, not all of the five trials collected per participant could be 162 163 processed. The minimum, maximum, and median number of available trials for processing were determined and are presented in the results. 164

165 Principal component analysis

PCA decreased dimensionality of angle data and it permitted the identification of 166 important waveform characteristics (Deluzio & Astephen, 2007). Separate PCAs were conducted 167 for each angle (ankle, knee, hip) in each plane (sagittal, frontal, transverse) resulting in eight 168 analyses (three for hip and ankle; two for knee). This approach was utilised, as opposed to 169 entering all joint angles in one PCA, because this approach is more sensitive to changes within 170 individual joint angles, which was the primary objective of the current study. In addition, this 171 analysis would allow the identification of specific joint motions associated with a more ideal 172 173 skating pattern, which could be transferred to a coaching intervention. For each analysis, data 174 were entered into a $n \ge m$ matrix (X) where n is the number of trials for every participant and mis the 101 data points over stride cycle. Since individual trials were entered, and not ensemble 175 averages, participants were in each analysis multiple times. This was done to increase matrix size 176 and ensure stable analyses. For the ankle, knee, and hip angles, the matrices sizes were 53×101 , 177

52x101, and 55x101, respectively. The discrepancies between joints were due to missing 178 179 segments for part of a trial. From the covariance matrix of \mathbf{X} , eigenvectors were extracted, also named principal components (PC). These represent important waveform characteristics such as 180 overall magnitude and shape, timing differences, or difference operators (i.e. differences in the 181 182 waveform amplitude between different points in time or phases). The amount of variability in each PC was indicated by eigenvalues. The first three PCs were examined because they often 183 184 account for the majority of variability. Principal component scores (PC-scores) were determined (PC-scores=(X-X)*PC). They represent how closely a waveform matches the PC shape. These 185 186 *PC-scores*, derived from lower extremity joint angles, were used for further statistical testing and were the primary dependent variables. PCA was performed using Matlab (version R2012a, 187

188 MathWorks Inc., Natick, USA).

189 Statistical analysis

Descriptive statistics were calculated for group demographics and spatiotemporal 190 variables. Average speed, stride length, and stride time were averaged across all available trials 191 for each participant. These variables were compared between groups using independent t-tests. 192 193 Hierarchical linear models were constructed to address the study purpose. Dependent variables were angle *PC-scores* and separate models were constructed for each *PC-score*. 194 Available data at the individual trial level were entered into the models and data were clustered 195 196 with-in the participants. This allowed for more accurate partitioning of variability (e.g. with-in and between participant variability) compared to if ensemble means were calculated for a joint 197 angle for each participant prior to performing a statistical analysis such as a regression analysis 198 (Tirrell, Rademaker, & Lieber, 2018). In addition, entering individual trials increased the 199 available data entered into the analyses. Two separate model types were constructed, one which 200

did not statistically control for skating speed (non-speed model) and another which statistically 201 202 controlled for speed (speed model). The effect of speed was examined since it was assumed high calibre participants would skate faster and potential relationships could be due to speed, and not 203 204 group differences. For non-speed models, intercept and trial number were entered in the first step 205 to account for potential effects of fatigue. Next, the group variable (high vs. low calibre) was 206 entered. For speed models, the intercept and trial number were entered in the first step followed 207 by average speed over the trial. Group was entered in the next step, followed by a group x speed interaction. This interaction was only kept if it significantly contributed to the model. Trial 208 209 number and speed were entered as continuous variables while group (low calibre=0; high calibre=1) was entered as a categorical variable. The -2 log-likelihood (-2LL) and critical values 210 211 for the chi-square statistic were used to assess different stages of model development. The final 212 model regression coefficients (i.e. slope) were reported with 95% confidence intervals with associated p values from the Wald statistic. Statistical significance was set at p=0.050. For every 213 model, full maximum-likelihood was chosen, degrees of freedoms were calculated with the 214 Kenward-Roger method, and the covariance structure was variance components (Singer & 215 216 Willett, 2003; Wang, Xie, & Fisher, 2011). To ensure statistical assumptions were met, the 217 following diagnostics were examined: normality, multicollinearity, linearity, homoscedasticity, and influential cases. SAS Enterprise Guide (version 7.13, Cary, USA) was used to construct the 218 219 models.

220 **Results**

There were no significant differences between groups for demographic variables except the high calibre group had significantly more playing experience (Table 1). Average speed was not statistically different between groups although it was approaching significance (p=0.074)

with the high calibre group skating faster (Table 1). There were no significant group differences
for stride length and time (Table 1). The knee had the least number of available trials for analysis
(Table 2). The minimum number of available trials for a participant was two, the maximum was
five, and the median was three.

Group means for the angles are provided in Figure 1-3. An interpretation for each *PC* and the explained variance are provided in Table 3. For all hierarchical linear models, intercept was entered as a random effect, remaining variables were entered as fixed effects, and statistical assumptions were met. Regression coefficients (i.e. slope) are provided in Table 2.

232 Ankle results

Since foot markers were placed on the skates, ankle angles reflect skate motion and not 233 necessarily foot motion. For sagittal ankle angle PC2-scores, adding group did not significantly 234 improve the non-speed model (-2LL change=2.2, p=0.138). For the speed model, adding group 235 did not significantly improve the model (-2LL change=0.1, p=0.752); however, adding group x 236 speed interaction significantly improved this model (-2LL change=6.9, p=0.009; Table 2). Higher 237 PC2-scores indicated greater change in dorsiflexion during glide (0-40%) to plantarflexion 238 239 during push-off (50-60% stride) (Figure 4). This interaction demonstrated that the relationship between sagittal ankle angle PC2-scores and speed depended on the group. Specifically, higher 240 PC2-scores (i.e. greater sagittal ankle excursions) were related to faster speeds in the low calibre 241 242 group (Figure 5A). There was no relationship between PC2-scores and speed in the high calibre group. 243

For frontal ankle angle *PC1-scores*, adding group significantly improved non-speed (-245 *2LL* change=20.2, *p*<0.001) and speed (-*2LL* change=24.0, *p*<0.001) models (Table 2). The

- higher calibre group had higher *PC1-scores*, indicating that they had more ankle inversion during
- push-off and recovery phases (40-90% stride) (Figure 1B and 4).
- For transverse ankle angle *PC3-scores*, adding group did not significantly improve the
- non-speed model (-2LL change=0.8, p=0.371). Also, adding group did not significantly improve
- the speed model (-2LL change=0.2, p=0.655); however, adding group x speed interaction
- significantly improved the speed model (-2LL change=4.9, p=0.027; Table 2). Higher PC3-
- scores indicated greater ankle external rotation excursion from glide/push-off (30-50% stride) to
- recovery (Figure 4). The interaction demonstrated that for the low calibre group, higher *PC3*-
- scores were related to faster speeds (Figure 5B). This relationship was in the opposite direction
- for the high calibre group (Figure 5B).
- For the remaining ankle analyses, there were no other significant relationships between group and *PC-scores*.
- 258 Knee results

For sagittal knee angle *PC3-scores*, adding group significantly improved the non-speed model (-*2LL* change=4.8, p=0.028; Table 2). Group approached significance in the speed model (-*2LL* change=3.8, p=0.051). The higher calibre group had lower *PC3-scores* indicating greater knee extension during push-off (Figure 2A and 6).

- For transverse knee angle *PC2-scores*, adding group significantly improved non-speed (-
- 264 2LL change=4.7, p=0.030) and speed (-2LL change=4.3, p=0.038) models (Table 2). The higher
- calibre group had lower *PC2-scores* indicating that they had greater external rotation during
- 266 push-off (Figure 2B and 6).
- For remaining knee analyses, there were no other significant relationship between group and *PC*-scores.

269 Hip results

270 For sagittal hip angle *PC1-scores*, adding group did not significantly improve the nonspeed model (-2LL change=2.6, p=0.107). However, adding group significantly improved the 271 speed model (-2LL change=4.9, p=0.027; Table 2). The higher calibre group had higher PC1-272 273 scores indicating that they had greater hip flexion throughout the stride (Figure 3A and 7). For sagittal hip angle *PC2-scores*, adding group significantly improved the non-speed 274 275 model (-2LL change=5.0, p=0.025; Table 2). However, group was not significant in the speed 276 model (-2LL change=1.3, p=0.254). PC2 represents a time shift in the movement from hip 277 extension during push-off to hip flexion during recovery (Figure 7). This movement occurred earlier in stride for the high calibre group since they had lower *PC2-scores* (Figure 3A). Given 278 279 the differences in non-speed and speed models, this relationship is dependent on skating speed. 280 For the remaining hip angle analyses, there were no other significant relationship between group and PC-scores. 281

6 1

282 **Discussion and Implications**

This is the first study to deconstruct fundamental ice skating mechanics using PCA across 283 the entire skating motion and compare differences in these mechanics between high and low 284 calibre players. Differences in lower extremity joint angles during full stride skating between 285 high and low calibre players were found. These disparities provide insight into skating 286 287 techniques that may be consistent with improved performance. Joint motions that might lead to improved performance and should be recommended to players and coaches include: 1) increased 288 excursion from ankle dorsiflexion during glide to plantarflexion during push-off, 2) increased 289 290 ankle inversion at the end of push-off, 3) increased knee extension during push-off, 4) increased knee external rotation during push-off, 5) increased hip flexion during glide, and 6) faster 291

movement from hip extension to flexion during recovery. Recommending these changes to players will greatly depend on their current skating pattern and thus will need to be player specific. However, given the observational design of the study, it is not clear if skating performance will be improved if players incorporate these recommendations. Experimental studies that address potential deficits are required to substantiate the current findings.

297 Sagittal plane

298 Consistent with the hypothesis, there were differences in sagittal angles between groups. In the low calibre group, a greater change in dorsiflexion during glide to plantarflexion at push-299 300 off was related to faster skating speeds. This relationship was not present in the high calibre group because they had less variability (Figure 5A). A previous study found increased sagittal 301 ankle range of motion in high compared to low calibre players during treadmill skating (Upjohn 302 et al., 2008). Increased dorsiflexion during glide would stretch the gastrocnemius, and this 303 energy could be released during plantarflexion at push-off (stretch-shortening cycle). 304 Additionally, hockey skates have been modified to permit more ankle plantarflexion in attempt 305 to mimic klapskates used in speed skating (Robert-Lachaine et al., 2012). Klapskates, which 306 307 pivot near the forefoot, permit increased plantarflexion during push-off leading to increased power generation compared to conventional speed skates (Houdijk et al., 2000). Thus, increasing 308 ankle plantarflexion during push-off could potentially generate more power and increase skating 309 310 speed. At the knee, high calibre participants had increased knee extension at push-off which 311 would also increase power generation (Figure 2A). A similar finding was demonstrated in a previous study (Upjohn et al., 2008). Concerning sagittal hip angles, the high calibre group had 312 greater hip flexion throughout the stride (Figure 3A). Greater hip flexion may enhance stride 313 length during glide and push-off, and improve the stretch-shortening cycle of gluteus maximus. 314

Also, the high calibre group had a faster recovery of hip flexion (Figure 3A) allowing them to
prepare for the next stride cycle, although this finding was dependent on speed. Both of these
findings in the hip are novel and have not been previously demonstrated; although high calibre
players were previously shown to have greater hip flexion at initial ice contact (Buckeridge et al.,
2015; Upjohn et al., 2008). These differences in sagittal angles could indicate that high calibre
players are utilising more efficient and effective skating patterns.

321 Frontal plane

In the frontal plane, groups demonstrated eversion during glide and push-off (0-40%) 322 323 stride); however, the high calibre group had increased ankle inversion during the end of push-off and recovery (Figure 1B), which was a novel finding. Perhaps this inversion allows high calibre 324 participants to quickly flick their skate off the ice and back towards the midline, thereby allowing 325 326 faster recovery times. Contrary to the hypothesis, there were no statistical differences in frontal hip angles between groups; although, a visual difference is noted (Figure 3B) with high calibre 327 participants having increased hip abduction throughout stride. The high variability in the low 328 calibre participants (Figure 3B) and the small sample size likely account for this non-significant 329 330 finding. This increased abduction in high calibre participants would increase base of support and might improve stability. This could allow high calibre players to better absorb body contact with 331 another player. In contrast, a previous study demonstrated increased hip abduction, measured 332 with an electro-goniometer, during initial contact and push-off in low compared to high calibre 333 players during forward skating on ice (Buckeridge et al., 2015). Further exploration is warranted 334 to determine ideal frontal plane hip motion. 335

336 *Transverse plane*

There were significant findings in ankle and knee transverse plane angles. The high 337 338 calibre group had greater knee external rotation during push-off (Figure 2B). This would place the skate more perpendicular to skating direction allowing the edges to be utilised more 339 340 effectively and potentially increase horizontal ground reaction force. However, the ideal skate 341 position that would produce the optimal balance between anterior/posterior and medial/lateral forces has not yet been established and too much horizontal force could negatively impact 342 343 forward skating speed. Also, the direction of the relationship between speed and transverse ankle angle varied between groups (Figure 5B). Within low calibre participants, skating speed was 344 345 directly related to greater ankle external rotation excursion from glide/push-off to recovery. This relationship was in the opposite direction for the high calibre group. Thus, players might have 346 different strategies to increase skating speed based on skill level, including knee external rotation 347 and ankle external rotation in high and low calibre players respectively. These findings are novel, 348 highlight that the angle of the skate with respect to the ice is an important factor in skating, and 349 players may utilise different mechanisms (e.g. hip, knee, or ankle rotation) to achieve transverse 350 skate rotation. Caution should be taken regarding transverse plane findings as these measures are 351 352 prone to error from collection issues such as wand marker placement (Kadaba, Ramakrishnan, & Wootten, 1990). However, studies that have utilised similar collection procedures (e.g. foot 353 template, removal of standing offsets) have produced repeatable transverse plane angles during 354 355 gait (Collins et al., 2009).

356 *Limitations*

There are several limitations. The sample size was small and results can only be generalised to male hockey players with similar experience. Motion of the trunk and upper extremities were not captured and would provide additional information. Finally, participants

had limited experience with the study skates which likely affected their comfort. A standard
skate was chosen to control for the potential effect of skate design. This decision does limit the
generalizability of the findings to this particular skate model, and other skate models should be
tested.

364 Conclusions

In conclusion, skating pattern differences between skill levels provide an indication of the ideal joint motion during skating. Players should be encouraged to plantarflex the ankle during push-off, extend and externally rotate the knee during push-off, and increase hip flexion throughout stride. Additional studies are required to examine if addressing these differences in players will actually improve skating performance.

370 Acknowledgements

This work was supported by the Natural Sciences and Engineering Research Council of Canada under grant CRDPJ 453725-13 and Bauer Hockey Ltd. This company also provided the skates and assisted with developing the research question. They had no additional role in the study. The authors would like to thank Jaymee Shell, Adrien Gerbé, and Spencer Paveck for their assistance with data collection.

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Variable	High Calibre (n=8)	Low Calibre (n=8)	p value*
Age (y)	24 (3)	24 (3)	0.752
Height (m)	1.84 (0.06)	1.79 (0.03)	0.089
Weight (kg)	86.8 (5.6)	81.3 (8.4)	0.143
Body mass index (kg/m ²)	25.7 (1.3)	25.2 (2.4)	0.656
Playing Experience (y)	19 (4)	9 (6)	0.001
Average Speed (m/s)	6.00 (0.37)	5.53 (0.59)	0.074
Stride Length (m)	3.51 (0.11)	3.43 (0.33)	0.192
Stride Time (s)	0.59 (0.04)	0.64 (0.09)	0.894

Table 1: Means (standard deviation) for the group demographics and spatiotemporal variables. 473

487 Table 2: Regression coefficients (i.e. slope) estimates (95% confidence intervals) for non-speed

Angle (number of	PC	Non-Speed Model Regression Coefficients	Speed	l Model Regression Coef	ficients
trials)		Group*	Speed	Group	Interaction**
Sagittal	1	-34.32	-15.61	-26.57	N/A
Ankle	1	(-75.62, 6.98)	(-53.44, 22.23)	(-71.74, 18.60)	
(53 trials)	2	17.32	41.59	300.22	-50.51
	2	(-6.41, 41.06)	(22.42, 60.77)	(83.19, 517.25)	(-87.32, -13.71)
	3	-11.45	-3.84	-9.54	N/A
	5	(-31.08, 8.19)	(-23.67, 15.98)	(-31.55, 12.47)	1 1/ 2 1
Frontal	1	64.72	36.19	47.10	N/Δ
Ankle	1	(43.13, 86.32)	(23.85, 48.52)	(33.64, 60.56)	1 1/ 2 1
(53 trials)	2	8.19	-4.54	10.45	N/Δ
	2	(-28.77, 45.15)	(-36.58, 27.50)	(-30.41, 51.32)	
	3	8.85	-6.88	12.29	N/Δ
	5	(-3.02, 20.72)	(-18.66, 4.90)	(-0.61, 25.19)	1 1/ 2 1
Transverse	1	2.38	19.70	-7.40	N/Δ
Ankle	1	(-117.47, 122.23)	(-49.17, 88.56)	(-128.77, 113.97)	1 1/ 2 1
(53 trials)	2	12.83	23.10	1.36	N/A
		(-8.61, 34.26)	(3.96, 42.25)	(-19.66, 22.39)	
	3	8.41	18.80	268.89	-44.92
	5	(-11.12, 27.93)	(0.42, 37.18)	(62.31, 475.47)	(-79.97, -9.86)
Sagittal	1	71.78	147.55	-2.88	NI/A
Knee		(-14.34, 157.90)	(104.35, 190.74)	(-54.64, 48.87)	1N/A
(52 trials)	2	0.33	-8.48	4.52	NT/A
		(-49.27, 49.93)	(-58.85, 41.90)	(-51.31, 60.36)	\mathbf{N}/\mathbf{A}
	2	-31.58	-2.21	-30.48	NT/A
	3	(-59.92, -3.25)	(-30.70, 26.27)	(-62.17, 1.21)	\mathbf{N}/\mathbf{A}
Transverse	1	105.00	-15.24	112.70	NT / A
Knee	1	(-1717.05, 1927.04)	(-74.63, 44.15)	(-1603.69, 1829.09)	IN/A
(52 trials)	2	-33.76	4.02	-35.77	NT / A
	2	(-64.47, -3.05)	(-26.57, 34.61)	(-70.00, -1.55)	N/A
	2	18.78	41.94	-2.22	
	5	(-10.00, 47.55)	(18.80, 65.07)	(-28.09, 23.65)	N/A
Sagittal Hip) 1	51.02	-48.28	74.74	N/A
(55 trials)		(-13.79, 115.82)	(-106.91, 10.05)	(8.26, 141.21)	

488 and speed hierarchical linear models.

	n	-52.82	-61.05	-22.20	NT/A
	2	(-99.35, -6.29)	(-97.64, -24.46)	(-62,72, 18.31)	IN/A
	3	16.92	23.66	5.43	N/A
		(-11.30, 45.13)	(-3.18, 50.49)	(-24.06, 34.92)	
Frontal Hip	1	-57.86	1.92	-58.82	NT / A
(55 trials)	1	(-131.27, 15.54)	(-60.43, 64.27)	(-139.03, 21.38)	1N/A
	2	-14.07	-7.39	-10.43	NI/A
		(-39.07, 10.93)	(-32.25, 17.48)	(-38.40, 17.54)	1N/A
	3	1.93	-1.58	2.66	N/A
	3	(-14.34, 18.19)	(-18.44, 15.28)	(-15.51, 20.84)	
Transverse	1	-48.16	-15.08	-40.60	NI/A
Hip		(-171.67, 75.35)	(-89.53, 59.37)	(-167.68, 86.49)	1N/A
(55 trials)	2	6.03	1.78	5.19	NI/A
	Z	(-17.99, 30.05)	(-23.29, 26.85)	(-21.76, 32.13)	1N/A
	3	3.99	23.63	-7.58	NI/A
	5	(-19.97, 27.96)	(1.61, 45.66)	(-31.74, 16.58)	1N/A

489 *Low calibre participants were coded 0 and high calibre participants as 1.

490 **Interactions were only included in the model if they were significant.

491 N/A, not applicable, no interaction existed. *PC*, principal component.

503 Table 3: A description of the principal components (*PC*) and the amount of explained variance

504 for each *PC*.

Variable	РС	Description	Higher scores	Variance (%)
	1	Overall amplitude and shape	Greater overall dorsiflexion amplitude	52.8
Sagittal Ankle	2	Difference operator	Greater difference between glide dorsiflexion and push-off plantarflexion	20.8
	3	Phase shift in timing	Delay in recovery dorsiflexion	13.7
	1	Amplitude during push-off and recovery	Greater inversion during these times	47.3
Frontal Ankle	2	Amplitude during glide, early push-off and late recovery	Greater inversion during these times	34.1
	3	Difference operator	Greater difference in push-off eversion and recovery inversion	6.6
	1	Overall amplitude and shape	Greater internal rotation amplitude	85.6
Transverse Ankle	2	Amplitude during push-off	Greater internal rotation during this time	4.1
	3	Difference operator	Greater excursion in external rotation during glide/push-off to recovery	3.0
	1	Overall amplitude and shape	Greater overall flexion amplitude	62.5
Sagittal Knee	2	Phase shift in timing	Delay in glide/push-off extension and recovery flexion	23.2
	3	Amplitude during push-off	Greater flexion during this time	8.9
	1	Overall amplitude and shape	Greater overall internal rotation amplitude	90.3
Transverse Knee	2	Amplitude during push-off	Greater internal rotation during this time	3.2
	3	Difference operator	Greater difference in late glide/early push-off internal rotation and push-off external rotation	2.0
Sagittal Hip	1	Overall amplitude and shape	Greater overall flexion amplitude	53.3

	2	Phase shift in timing	Delay in push-off extension and recovery flexion	29.5
	3	Difference operator	Greater excursion between flexion and extension	11.4
	1	Overall amplitude and shape	Greater overall adduction	74.8
Frontal Hip	2	Phase shift in timing	Delay in recovery adduction	9.6
	3	Difference operator	Greater difference in push-off abduction and recovery adduction	6.6
	1	Overall amplitude and shape	Greater overall internal rotation	83.1
Transverse Hip	2	Difference operator	Greater excursion from internal to external rotation during glide/push-off	6.1
	3	Amplitude during push-off	Greater internal rotation during this time	4.3



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Figure 1. Group means for ankle angles in the (A) sagittal, (B) frontal, and (C) transverse planes
during a full stride for high calibre (red, solid lines) and low calibre (black, dashed lines) groups.
The pink shaded area represents one standard deviation for the high calibre group and the dotted
lines represent one standard deviation for the low calibre group. Dorsiflexion (sagittal), inversion
(frontal), and internal rotation (transverse) represent positive values. Figures will appear as
greyscale in print editions. Colour figures are available online.

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Figure 2. Group means for knee angles in the (A) sagittal and (B) transverse planes during a full
stride for high calibre (red, solid lines) and low calibre (black, dashed lines) groups. The pink
shaded area represents one standard deviation for the high calibre group and the dotted lines
represent one standard deviation for the low calibre group. Flexion (sagittal) and internal rotation
(transverse) represent positive values. Figures will appear as greyscale in print editions. Colour
figures are available online.



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Figure 3. Group means for hip angles in the (A) sagittal, (B) frontal, and (C) transverse planes
during a full stride for high calibre (red, solid lines) and low calibre (black, dashed lines) groups.
The pink shaded area represents one standard deviation for the high calibre group and the dotted
lines represent one standard deviation for the low calibre group. Flexion (sagittal), adduction
(frontal), and internal rotation (transverse) represent positive values. Figures will appear as
greyscale in print editions. Colour figures are available online.

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Figure 4. Principal components (*PC*) for the ankle angles. (A) Sagittal angle *PC2* and (B) a
subset of participants that had high and low *PC2-scores* indicate that this *PC* captures the
difference between glide dorsiflexion and push-off plantarflexion. (C) Frontal angle *PC1* and (D)
a subset of participants that had high and low *PC1-scores* indicate that this *PC* captures inversion
amplitude during push-off and recovery. (E) Transverse angle *PC3* and (F) a subset of

participants that had high and low *PC3-scores* indicate that this *PC* captures external rotation
 excursion during glide/push-off to recovery.

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Robbins SM, Renaud PJ, Pearsall DJ (2021). Principal component analysis identifies differences in ice hockey skating stride between high and low caliber players. Sports Biomechanics, 20(2),131-149. doi: 10.1080/14763141.2018.1524510.

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Figure 5. The relationship between (A) average speed with sagittal plane ankle principal component 2 scores (*PC2-scores*) for high (r=-0.17) and low (r=0.77) calibre participants. The relationship between (B) average speed with transverse plane ankle *PC3-scores* for high (r=-0.54) and low (r=0.57) calibre participants. High calibre participants are represented by red, filled dots and low calibre participants by black, unfilled dots. The lines of best fit for the high (red, solid) and low (black, dashed) calibre groups are also represented. Figures will appear as greyscale in print editions. Colour figures are available online.

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Figure 6. Principal components (*PC*) for the knee angles. (A) Sagittal angle *PC3* and (B) a subset of participants that had high and low *PC3-scores* indicate that this *PC* captures knee flexion amplitude during push-off. (C) Transverse angle *PC2* and (D) a subset of participants that had high and low *PC2-scores* indicate that this *PC* captures internal rotation amplitude during pushoff.

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Figure 7. Principal components (*PC*) for the hip angles. (A) Sagittal angle *PC1* and (B) a subset
of participants that had high and low *PC1-scores* indicate that this *PC* captures hip flexion
amplitude throughout stride. (C) Sagittal angle *PC2* and (D) a subset of participants that had high
and low *PC2-scores* indicate that this *PC* captures a delay in hip extension during push-off and
hip flexion during recovery.